

# Advanced Dungeons & Dragons

## Absentee Character Sheet

NAME - RACE: CLASS: PLAYER:

AC Hit Points

### ABILITIES (Mark Favored with a \*)

STR (+ hit/+ dmg)

INT (+ languages/NWPs/ % know spell/ Min./ Max.)

WIS (+ Magic attack / % Spell Failure/ Bonus Spells: 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> 4<sup>th</sup>)

DEX (+ init/missile/+ AC)

CON (+ HP/ % Sys. Shock/ % Res. Surv.)

CHA ( henchmen/ % loyalty base)

### SAVES

Poison

Petrify

Rods

Breath

Spell

WEAPONS:

WEAPON PROFICIENCIES:

NON-WEAPON PROFICIENCIES:

SPELLS/SPECIAL ABILITIES/OTHER